

T-34/76 mod 1941 (Dragon Kit #6205) Painting and Weathering steps

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ATTENTION - The steps below offer an overview of the major painting techniques and processes applied on the model, this is not intended to describe every single step taken. It's a general guide to help any modeler who wants to understand in an overall way the painting phases I've decided to take.

Foundation Phase

1. Primer, Base Color & Color Modulation
 - a. Vallejo AFV Painting System 78.403
2. Seal base paint - Satin Varnish Vallejo 70.522

Characterization Phase

3. Chipping
 - a. Surface paint chipping & scratches - 50% mix of Vallejo Light Green #225 and Vallejo Pastel Green #109 (70.885) applied with a small piece of sponge and very fine paint brush to simulate scratches.
 - b. Tamiya German Grey XF-63 applied with small sponge and with a very fine paint brush to simulate scratches.
 - c. Metal chipping - Vallejo German Camouflage Black Brown 70.822 applied with a very fine paintbrush on just a few random spots over some of the German gray scratches described above.
4. Fading (Dot filters technic using oils)
 - a. Discoloration effect to alter the tone of the base color
 - b. Oil Paint set - Fine Touch (Regular canvas oil paint set)
 - c. Mineral turpentine as diluent
 - d. Piece of cardboard to draw out the linseed oil (2 to 3 hour before using the paints)
5. Turret markings - Painted with Vallejo Model Color White 70.951
6. Added some more fading on the turret after adding the painted white markings following step 4.
7. Pin Wash Black for contrast and shadow areas
 - a. To accentuate the contracts between large panel lines
 - b. Abteilung 502: Modelling Oil Color - Black ABT110
8. Satin Varnish - Vallejo 70.522

Detailing Phase

9. Leather straps
 - a. Vallejo: Model Color Leather Brown 70.871
 - b. Vallejo: Model Color Iraq Sand 70.819
10. AMMO Shaders - Starship Filth A.MIG-0855
 - a. around hatches, exhaust and service areas
11. Pin wash or selects areas that accumulate oils and dirt
 - a. Abteilung 502: Modeling Oil Color Sepia ABT002
 - b. Diluted with Turpenoid (odorless) from Weber



SCALE MODELS by Jorge Damico

12. Rust (Selected areas)
 - a. Abteilung 502: Modeling Oil Color Dark Rust ABT070
 - b. Abteilung 502: Modeling Oil Color Oxide PATina ABT260
 - c. Diluted with Turpenoid (odorless) from Weber

13. Dust
 - a. Tracks
 - i. Dust - AMMO MIG ENAMEL Dry Earth Mig-1750
 - ii. Dust (darker shade) - AMMO MIG ENAMEL Earth Mig-1403

 - b. Road Wheels
 - i. Dust - AMMO MIG ENAMEL Dry Earth Mig-1750
 - ii. Stains & Grime - Abteilung 502: Modeling Oil Color Engine Grease ABT160

14. Oil stains (fuel)
 - a. Spackling – Oil spills on upper hull and Wheels
 - i. Stains & Grime - Abteilung 502: Modeling Oil Color Engine Grease ABT160